# **Remote Persistent Memory**

## intel.

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SPDK, PMDK, Intel<sup>®</sup> Performance Analyzers Virtual Forum

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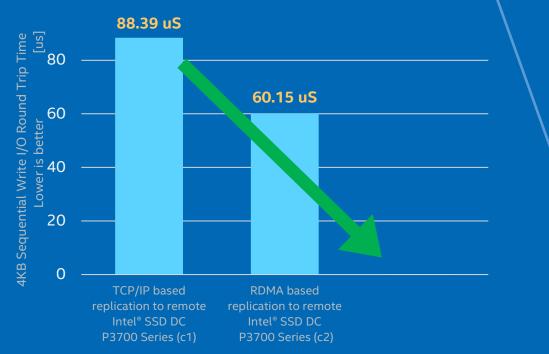
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# Agenda

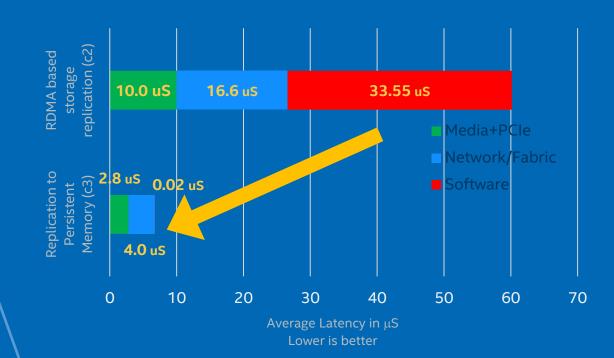
01	RPMem Motivation Pure HW data movement path with RPMem
02	RPMem Fundamentals PMem and RDMA complement each other
03	RPMem Software Ecosystem Access remote PMem for free with proper HW setup
04	Veni, vidi, vici Outstanding performance has many flavors

# Remote Persistent Memory (RPMem)

#### RDMA with PMem - motivation



- RDMA and PMem complement each other very well
- Up to ~8x lower latency
- Replicated data can be processed immediately

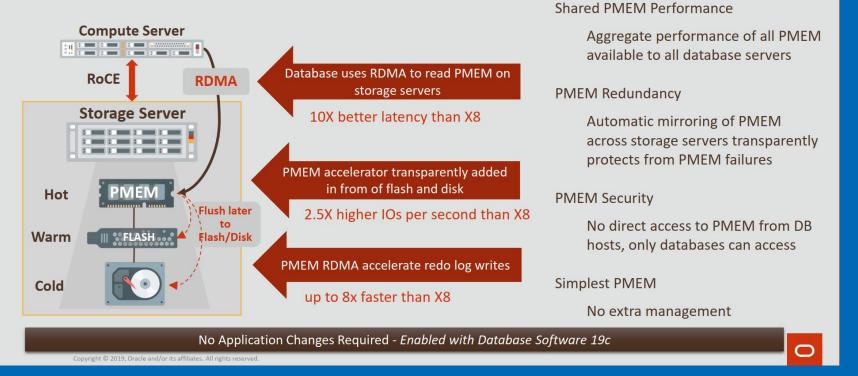


- Extremely low software overhead
- No CPU involved in data transfer, pure HW data path

#### Oracle Exadata X8M

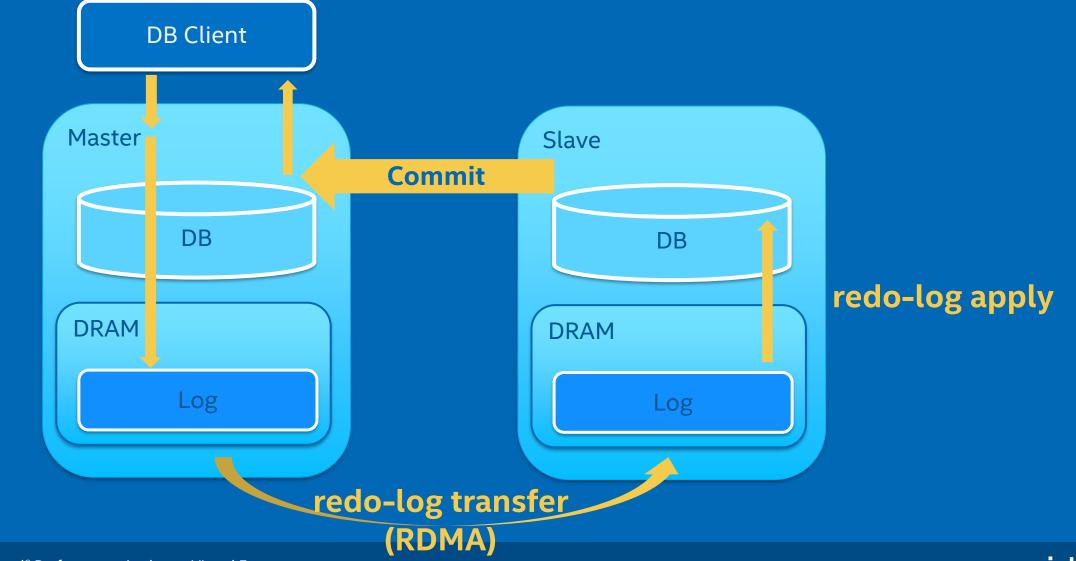
#### RPMem fits well into distributed database systems

Exadata X8M With Persistent Memory Accelerator World's First and Only Shared Persistent Memory Optimized for Database

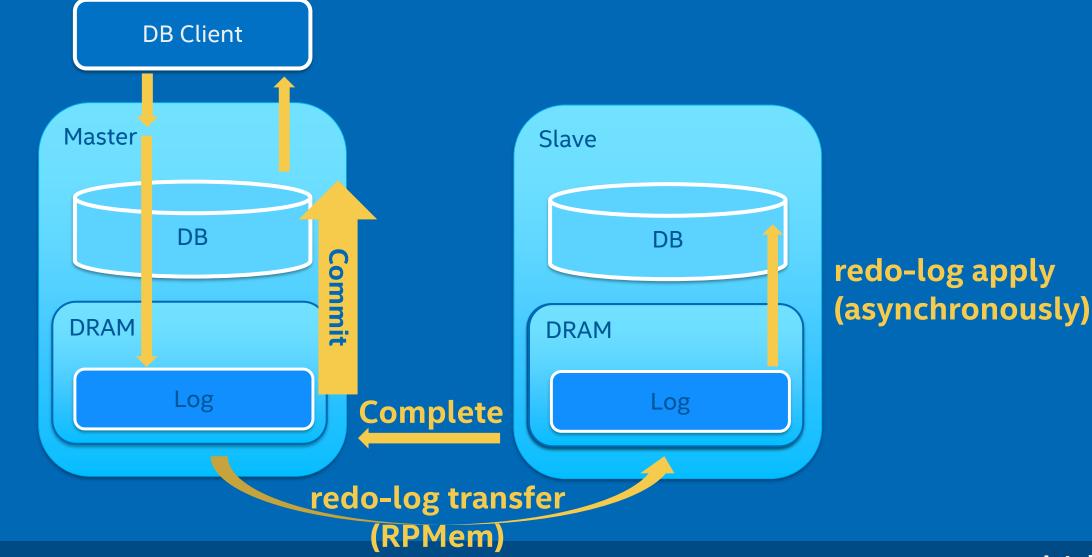


https://www.oracle.com/a/ocom/docs/dc/em/exadatastrategyroadmap-final2a.pdf

#### DBMS with synchronous replica



# DBMS with synchronous PMem replica



#### RPMem Solution Fundamentals RPMem over Traditional RDMA and Existing Intel Server Platform

# Persistent Memory Programming Model

MOV

There are a number of ways SW can accomplish this on an Intel platform.

Follow the **MOV** with one of the following:

CLWB + fence CLFLUSHOPT + fence CLFLUSH WBINVD (kernel only)

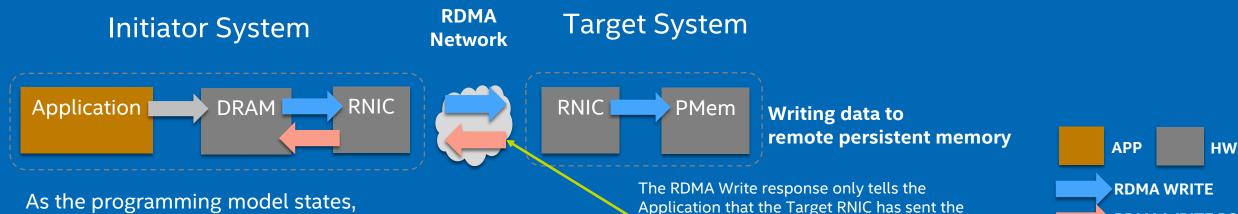
to force data into the Persistence Domain SW is responsible for flushing data from CPU caches to the Persistence Domain

Platform guarantees data flushed to the Persistence Domain is written to PMem, should power be lost

Core 12 L3 Memory Persistence Domain Controller PMem

#### This same model applies when accessing PMem over a network

# Implementing the PMem programming model over an RDMA network



As the programming model states, the Application will need to execute a flush to make sure the data has been flushed to the persistence domain.

Application DRAM RNIC

#### **Appliance Persistency Method**

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Flushing previously written data to remote persistent memory

write data on to the final storage location in

persistent memory.

The RDMA Read forces any write data to the persistence domain before the RDMA Read can proceed. This is because the ordering rules of both RDMA and PCIe.

**RDMA WRITE RSP** 

**RDMA READ RSP** 

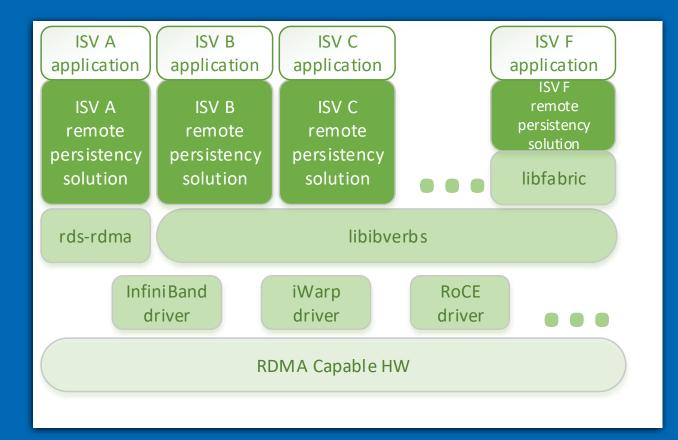
**RDMA READ** 

Existing Software Solutions for RPMem

 RDMA accesses Intel<sup>®</sup> Optane<sup>™</sup> PMem in the same way it accesses DRAM

 Remote PMem (RPMem) is about well-known technologies (like PCIe, RDMA) used in a new way

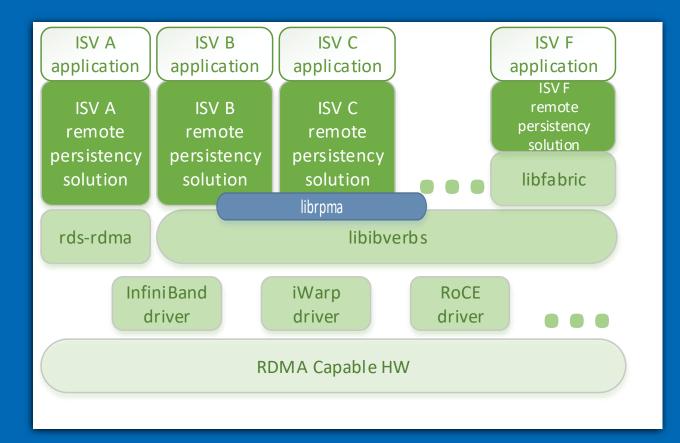
# RPMem Software Stack



Since RPMem is based on existing RDMA networking interface, remote durability solution can be built on the top of:

- libibverbs library
- rds-rdma kernel module
- libfabric library

# The new librpma focuses on RPMem usability Linux environment

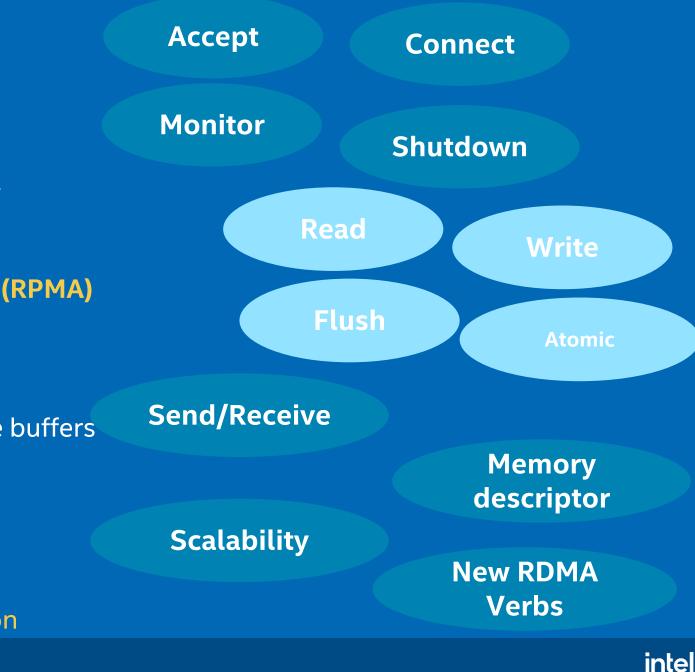


- memcpy-like API
- hides RDMA complexity
- an application can freely manage PMem all the time
- minimum dependencies

up to 50% RPMem source code reduction in an application that moves from libibverbs to librpma

# librpma API

- Connection management
  - to ensure operations consistency
  - to hide RDMA complexity
- Remote Peristent Memory Access (RPMA)
  - Read, Write, Flush, Atomic write
- Messaging
  - also with PMEM-backed message buffers
- Memory management
  - r\_key exchange support
- Ready to incorporate
   RDMA Memory Placement Extension



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#### Basic example – memory registration

#### Initiator node

rpma\_mr\_reg(peer,

ptr, size,

RPMA\_MR\_USAGE\_WRITE\_SRC,

&src\_mr);

#### Target node

rpma\_mr\_reg(peer,

ptr, size,

RPMA\_MR\_USAGE\_WRITE\_DST |

RPMA\_MR\_USAGE\_FLUSH\_TYPE\_PERSISTENT,

&dst\_mr);

#### Basic example – RPMem write Initiator node Target node rpma\_write(conn, dst\_mr, dst\_offset, N()Psrc\_mr, src\_offset, KILOBYTE, RPMA F COMPLETION ON ERROR, NULL); rpma\_flush(conn, N()P

dst\_mr, dst\_offset,

KILOBYTE, RPMA\_FLUSH\_TYPE\_PERSISTENT, RPMA\_F\_COMPLETION\_ALWAYS, FLUSH\_ID);

https://github.com/pmem/rpma/tree/master/examples/05-flush-to-persistent

#### Included librpma examples

> 📴 cmake > 🕞 doc ✓ m examples ✓ → 01-connection > 🙀 client.c > .d server.c CMakeLists.txt A README.md > 🚓 02-read-to-volatile 6 03-read-to-persistent > 🕞 04-write-to-persistent > 🚓 05-flush-to-persistent > 🕞 06-multiple-connections > 🕞 07-atomic-write > 🕞 08-messages-ping-pong > 💦 client.c > 🚯 flush-to-persistent-GPSPM.h > 🕞 GPSPM\_flush.pb-c.c GPSPM\_flush.pb-c.h > 14 > 🖪 server.c CMakeLists.txt A GPSPM\_flush.proto README.md > 🚌 10-send-with-imm > 🕞 11-write-with-imm

- Connection establishment and management
- Read/write from/to DRAM/PMem
- Multiple connections handling (scalability)
- Atomic write
- Messaging

- Send/Write with immediate data
- Flush to persistent (GPSPM)

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## More documentation is available

#### Visit

- **pmem.io/rpma** for official documentation
- github.com/pmem/rpma to
  - build library
  - run examples
  - setup benchmarking environment

		pmen	n.io			
Persistent Memory Programming						
Home About	Glossary	Documents	PMDK	ndctl	Blog	
Persiste	ent Memo	ory Develop	ment K	it		
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The librp The Remote accessing pe Access (RD	oma library Persistent M Irsistent memor	emory Access (R ry devices on remo	PMA) (librp	oma) is a C		

Neither an Intel<sup>®</sup> Optane<sup>™</sup> PMem nor RDMA capable NIC is required to run examples. See examples documentation for details.

## RPMem benchmarking toolset

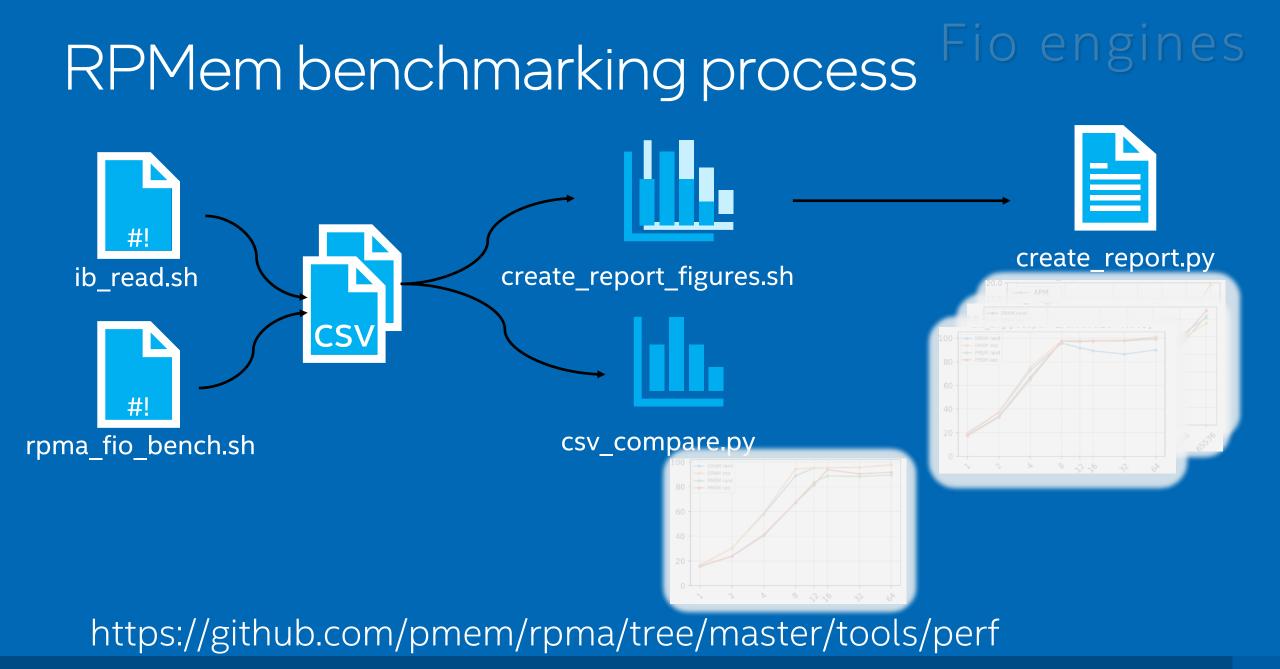
For easy performance analysis

#### github.com/axboe/fio (github.com/pmem/fio)

- read/write, bandwidth/latency, DRAM vs RPMEM (devdax/fsdax)
- numjobs, blocksize, iodepth, readwrite github.com/pmem/rpma/tree/master/tools/perf
- rpma\_fio\_bench.sh to collect performance data
  - Fio job files templates
- csv\_compare.py for results comparison (research, manual analysis)
- create\_report.sh for comprehensive performance report
  - report template could be adjusted

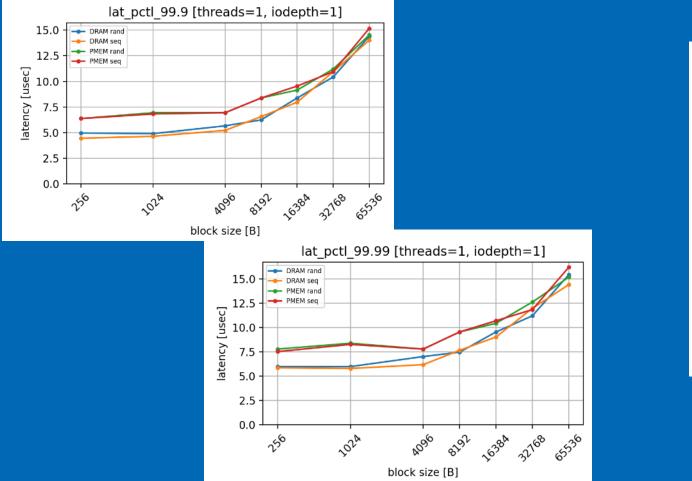
pmem.io/rpma/

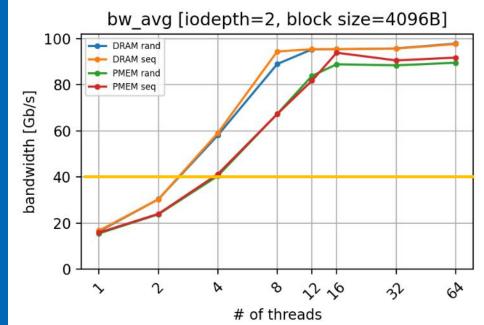
- Performance Tuning for best configuration practices
- Direct Write to PMem for step-by-step how to achieve RPMEM-readiness



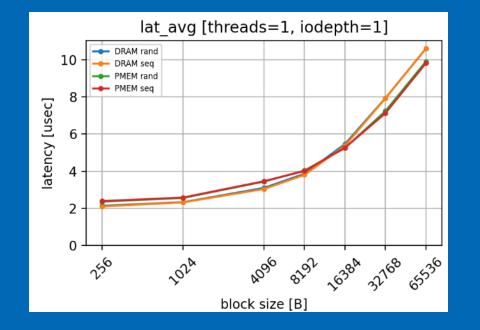
#### RPMem performance How fast RPMem can be?

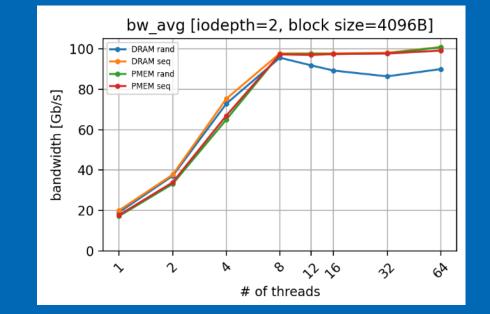
#### Write to Remote Persistent Memory





#### RDMA-based remote memory read





#### Backup System configuration

## Backup - System Configuration

**Config 1 (c1)** - 2 nodes with Intel<sup>®</sup> Xeon<sup>®</sup> 2nd Gen Scalable Processor (24c) (HT off, Intel<sup>®</sup> Speed Step enabled, Intel<sup>®</sup> Turbo Boost Technology enabled) with DRAM: (per socket) 6 slots / 32GB / 2666 MT/s, (384GB DRAM total per system) running CentOS Linux release 7.6.1810, kernel 3.10.0-1062.7.1.x86\_64, 100GbE Mellanox CX-5, FIO version 3.14, DRBD version 9.11.0-1.el7, Intel<sup>®</sup> SSD DC P3700 Series 400GB. Production released BKC, invulnerable to all known to date "speculative execution" CVEs, test by Intel on 1/23/2020.

**Config 2 (c2)** - 2 nodes with Intel<sup>®</sup> Xeon<sup>®</sup> 2nd Gen Scalable Processor (24c) (HT off, Intel<sup>®</sup> Speed Step enabled, Intel<sup>®</sup> Turbo Boost Technology enabled) with DRAM: (per socket) 6 slots / 32GB / 2666 MT/s, (384GB DRAM total per system) running CentOS Linux release 7.6.1810, kernel 3.10.0-1062.7.1.x86\_64, 100GbE Mellanox CX-5, rdma-core 22.1-3.el7, FIO version 3.14, DRBD version 9.11.0-1.el7, RDMA transport 2.0.13, Intel<sup>®</sup> SSD DC P3700 Series 400GB. Production released BKC, invulnerable to all known to date "speculative execution" CVEs, test by Intel on 1/23/2020.

**Config 3 (c3)** - 2 nodes with Intel<sup>®</sup> Xeon<sup>®</sup> 2nd Gen Scalable Processor (24c) (HT off, Intel<sup>®</sup> Speed Step enabled, Intel<sup>®</sup> Turbo Boost Technology enabled) with DRAM: (per socket) 6 slots / 32GB / 2666 MT/s, PMem: (per socket) 6 slots/256GB Intel<sup>®</sup> Optane<sup>™</sup> PMem 100 series modules (384GB DRAM, 3072GB PMem total per system) running CentOS Linux release 7.6.1810, kernel 3.10.0-1062.7.1.x86\_64, 100GbE Mellanox CX-5, rdma-core 22.1-3.el7, PMDK 1.7, libfabric v1.7.0, Production released BKC, invulnerable to all known to date "speculative execution" CVEs, RNIC Work Queue Size == 384 elements, test by Intel on 1/23/2020.

## Backup - System Configuration

**Config 4 (c4)** - 2 nodes with Intel<sup>®</sup> Xeon<sup>®</sup> 2nd Gen Scalable Processor (24c) (HT off, Intel<sup>®</sup> Speed Step enabled, Intel<sup>®</sup> Turbo Boost Technology enabled) with DRAM: (per socket) 6 slots / 32GB / 2666 MT/s, PMem: (per socket) 6 slots / 256GB Intel<sup>®</sup> Optane<sup>™</sup> PMem 100 series modules (384GB DRAM, 3072GB PMem total per system) running CentOS Linux release: 8.2, kernel: 4.18.0-193.28.1.el8\_2.x86\_64, 100GbE Mellanox CX-5, rdma-core: 51mlnx1 1.51258 libibverbs1.10.30.0, PMDK 1.6.1, FIO version fio-3.23-419-g79ae6, Production released BKC, invulnerable to all known to date "speculative execution" CVEs, test by Intel on 2/23/2021.



#### **RPMem whitepapers and tutorials**

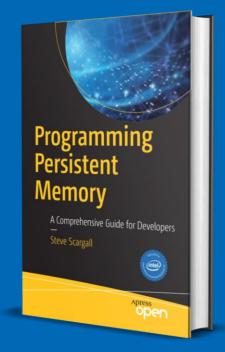
- software.intel.com/en-us/articles/persistent-memory-replication-over-traditional-rdma-part-1-understanding-remotepersistent
- <u>software.intel.com/content/www/us/en/develop/articles/white-paper-remote-pmem-over-traditional-rdma.html</u>
- pmem.io/rpma

#### **RPMem chapter in Programming Persistent Memory book**

• pmem.io/book

#### **Current RPMem development in PMDK**

- github.com/pmem/rpma
  - github.com/pmem/rpma/tree/master/examples github.com/pmem/rpma/tree/master/tools/perf
- github.com/pmem/fio



Q&A Thank You!

pmem.io/rpma github.com/pmem/rpma

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